

Shared Virtual Culture World - Group 1

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Notes regarding virtual world:

"Fly the map, feel the world"

- An interactive 3D map where a virtual plane flies between cultural destinations
 - Pilot narration provides immersive storytelling for each location
 - AI-generated environments that transform based on the destination
 - Live translation via AI for real-time communication between international students
 - Different virtual spaces represent different cultures with authentic cultural elements
 - Students can explore destinations, learn about traditions, and experience cultural contexts
 - Teleportation between cultural rooms for seamless navigation
 - Possibility to create custom rooms and add cultural objects
 - VR chat experience enhanced with AI-powered features
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Full key sentence summarised by AI:

A VR world where students board a virtual plane that glides over an interactive globe, jumping between immersive rooms that showcase different cultures with AI-generated environments, live translation, and pilot-narrated stories—allowing them to explore, build custom cultural spaces, and connect without the limitations of traditional VR chat degenerates.